

Module specification

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Module code	CMT536
Module title	Music Production
Level	5
Credit value	20
Faculty	FAST
Module Leader	Steffan Owens
HECoS Code	100223
Cost Code	GACT

Programmes in which module to be offered

Programme title	Is the module core or option for this programme
BSc (Hons) Music and Sound Technology	Core
BSc (Hons) Sound Technology	Core

Pre-requisites

N/A

Breakdown of module hours

Type of Module hours	Amount
Learning and teaching hours	30 hrs
Placement tutor support	0 hrs
Supervised learning e.g. practical classes, workshops	0 hrs
Project supervision (level 6 projects and dissertation modules only)	0 hrs
Total active learning and teaching hours	30hrs
Placement / work based learning	0 hrs
Guided independent study	170 hrs
Module duration (total hours)	200 hrs

For office use only	
Initial approval date	September 2021
With effect from date	September 2021
Date and details of revision	
Version number	1

Module aims

To determine the factors that define high quality in modern music production, and to critically analyse the technical and creative aspects of music production.

To define and exhibit knowledge of the many discrete roles involved in music production and to show management ability to work in a team.

To be aware of the strengths and limitations of technology in the context of music production and to appreciate the factors that limit the effectiveness of technology.

Students to be aware of the historical frameworks of music production and the influence of technologies and to reflect and evaluate their own practice.

Module Learning Outcomes - at the end of this module, students will be able to:

1	Contextualise and disseminate the factors that limit the effectiveness of available & current technology.
2	Display clear and concise technical ability demonstrated through evaluation of the production process.
3	Act as a team member in the production environment and understand the integration of roles with associated team members.
4	Evaluate the procedures and techniques of popular music production to a professional technical and creative standard.

Assessment

Indicative Assessment Tasks:

Assessment 1: to undertake a study of a successful musical producer and apply reverse engineering to deconstruct selected tracks into their component parts and compare the outcome with other successful product(s) from the same or similar producers and to collate the information and present it to a group of peers.

Assessment 2: to remix a given multi-track recording session to a negotiated format (e.g. radio mix, club mix etc.). Final mix to be submitted as a stereo master of between 3 and 5 minutes.

Assessment number	Learning Outcomes to be met	Type of assessment	Weighting (%)
1	1,3	Presentation	50
2	2,4	Coursework	50

Derogations

None

Learning and Teaching Strategies

The Active Learning framework (ALF) embraces accessible, engaging and flexible approaches to learning, teaching and assessment in order that students are afforded the very best opportunities to engage actively with their learning.

- Flexible, innovative, relevant and accessible assessment and feedback practices that optimise student engagement and achievement within a healthy learning environment;
- An approach to research informed-teaching that champions active and engaged inquiry and curiosity through useful, active, applied research and scholarship.

Ref Glyndŵr Staff handbook 2021

The module will be delivered to engage with ALF. The ALF model will be used to deliver asynchronous and synchronous lectures and content. The module will be delivered using an appropriate range of teaching and learning strategies and series of lectures looking at the history of popular recorded music and production techniques with practical sessions and seminars. Group collaboration will be encouraged to emphasise the importance of teamwork within the music industry. External industry professionals will deliver guest lectures.

Indicative Syllabus Outline

The introduction to the professional music production environment and the factors that define production quality. This will include the use of DAWs to complement skills already gained.

Additional skills will be acquired in reverse engineering and market appreciation. The module will emphasise the importance of teamwork in the sound and music production environment

Indicative Bibliography:

Please note the essential reads and other indicative reading are subject to annual review and update.

Essential Reads

The student is not expected to read whole texts. Suitable sections will be selected by those delivering lectures.

Gibson, D. (2005) *The Art of Mixing: A Visual Guide to Recording, Engineering and Production*. aristopro.com LLC

Katz, B.(2007) *Mastering Audio: The Art and the Science*. Focal Press.

Sound on Sound Monthly

Massey, H. (2009) *Behind the Glass: v. 2: Top Record Producers Tell How They Craft the Hits*. Back beat Books

Other indicative reading

Periodical Suggested Listening.

Fleetwood Mac - Rumours (Classic album)Eagle Rock entertainment2004

Metallica - Metallica (Classic album) Eagle Rock entertainment 2001

Nirvana - Nevermind (Classic album)Eagle Rock entertainment 2006

Paul Simon -Graceland (Classic album)Eagle Rock entertainment 2003

Pink Floyd -Dark Side of the moon (Classic album) Eagle Rock entertainment 2005

Jay Z -Reasonable Doubt (Classic album) Eagle Rock entertainment 2007
Steely Dan -Aja (Classic album)Eagle Rock entertainment2005
Stevie Wonder - Songs in the key of life (Classic album) Eagle Rock entertainment 2001
The Who - Who's Next (Classic album)Eagle Rock entertainment2005
U2 - The Joshua Tree (Classic album)Eagle Rock entertainment2001

Employability skills – the Glyndŵr Graduate

Each module and programme is designed to cover core Glyndŵr Graduate Attributes with the aim that each Graduate will leave Glyndŵr having achieved key employability skills as part of their study. The following attributes will be covered within this module either through the content or as part of the assessment. The programme is designed to cover all attributes and each module may cover different areas.

Core Attributes

Engaged
Enterprising
Creative

Key Attitudes

Commitment
Curiosity
Resilience
Confidence
Adaptability

Practical Skillsets

Organisation
Leadership and Team working
Critical Thinking
Emotional Intelligence
Communication